

A person wearing a VR headset is shown from the side, interacting with a large, glowing, wireframe globe. The globe is composed of numerous interconnected points and lines, creating a spherical mesh structure. The person's hands are positioned as if they are touching or manipulating the globe. The background is a dark blue gradient with faint, glowing network patterns of lines and dots, suggesting a digital or virtual environment. The overall scene conveys a sense of innovation and immersive technology.

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